



LocalSolver 4.0: novelties and benchmarks

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www.localsolver.com

LocalSolver 3.1

Solver for combinatorial optimization

- Simple mathematical modeling formalism
- Allows to tackle large-scale combinatorial problems
- Provides good-quality solutions in short running times

Solver based in local search

- Moves based in decisions/constraints hypergraph
- Incremental evaluation: millions of moves per minute
- Adaptive, randomized, parallelized simulated annealing with restarts

Free academic licenses

Commercial licenses from 990 €



P-median

Select a subset P among N points minimizing the sum of distances to each point from N to the nearest point in P .

```
function model() {  
  x[1..N] <- bool() ; // decision : point i is in P iff x[i] = 1  
  
  constraint sum[i in 1..N](x[i]) == P ;  
  
  minDist[i in 1..N] <- min[j in 1..N](x[j] ? Dist[i][j] : InfiniteDist);  
  
  minimize sum[i in 1..N]( minDist[i] ) ; // minimize sum of distances  
}
```

Nothing else to write: “model & run” approach

- Straightforward mathematical model
- Direct resolution: no tuning



LocalSolver 4.0



LocalSolver 4.0

Mathematical programming solver

- For combinatorial optimization
- **For numerical optimization**
- **For mixed-variable optimization**
- Provides solutions (upper bounds)
- **Provides lower bounds**
- **Infeasibility gap/proof, optimality gap/proof**

Suited for large-scale non-convex optimization

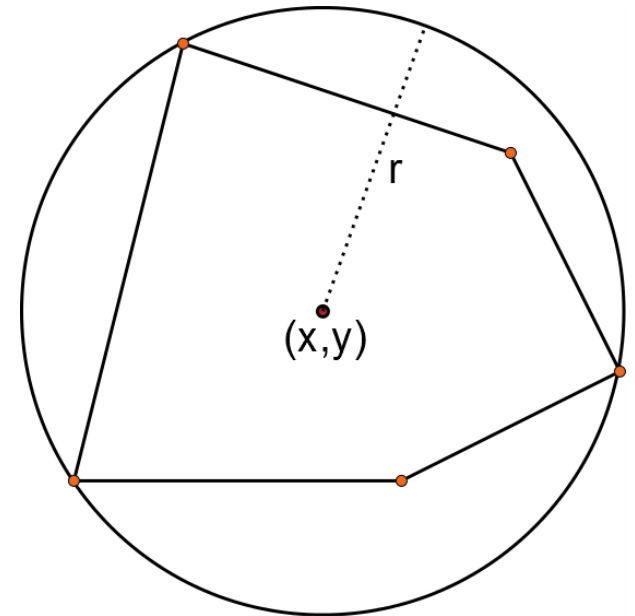
- Millions of combinatorial and/or continuous variables
- Non-convex constraints and/or objectives
- Short resolution times



Numerical optimization

Smallest Circle

- Find the circle of minimum radius including a set of points
- Two continuous decisions: x and y
- The radius r : expression deduced from decisions
- Straightforward quadratic model



Continuous decision

Quadratic expression

```
x <- float(minX, maxX);  
y <- float(minY, maxY);  
r2 <- max[i in 1..n] (pow(x-coordX[i],2) + pow(y-coordY[i],2));  
minimize sqrt(r2);
```



Technical novelties

Hybrid solver

- Mixed-variable local search → unique technology on the market
- Constraint propagation and inference
- Mixed-integer and linear programming

Reinforced preprocessing

- Detection and reformulation of “MIP-oriented” models
- Lower bounds through inference
- Improved infeasibility detection

Large neighborhood search

- Composition of small neighborhoods (combinatorial, continuous, mixed)
- Exploitation of linear relaxation to search in combinatorial spaces
- Exploitation of linear approximation to search in non-convex spaces



Local search

Main idea for combinatorial optimization

- Sequential modification of a small number of decisions
- Maintaining the feasibility of current solution
- Incremental evaluation, generally in $O(1)$ time

→ Small improvement probability but small time and space complexity

In continuous optimization?

- Known under another name: *direct = derivative-free = zeroth-order search*
- Don't use gradients (1st order) nor Hessian (2nd order)
- Ex: Nelder-Mead simplex algorithm
- Mainly used in unconstrained non-convex optimization



Mixed-variable local search

Unification for combinatorial and continuous optimization

- Local search for combinatorial, continuous or mixed-variable optimization
- The same idea than for combinatorial optimization
- The main difficulty: to maintain feasibility

Contradicts the mainstream in optimization

- Guaranty to converge toward an optimum
- Search for the best improvement
- Sophisticated and costly improvement techniques

→ Iteration running in quadratic or even cubic time



Benchmarks



Combinatorial optimization

Car Sequencing: scheduling cars along an assembly line (minimization)

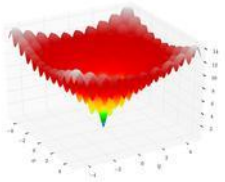
10 sec	100 cars	200 cars	300 cars	400 cars	500 cars
Gurobi 5.5	140	274	X	429	513
LocalSolver 3.1	6	8	9	11	24
LocalSolver 4.0	8	5	8	10	19
60 sec	100 cars	200 cars	300 cars	400 cars	500 cars
Gurobi 5.5	3	66	1	356	513
LocalSolver 3.1	6	3	3	7	10
LocalSolver 4.0	6	4	3	5	6
600 sec	100 cars	200 cars	300 cars	400 cars	500 cars
Gurobi 5.5	3	2	*0	1	20
LocalSolver 3.1	6	2	1	2	4
LocalSolver 4.0	4	*0	*0	2	*0



Unconstrained non-convex optimization

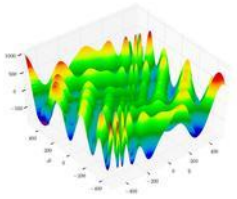
Quasi optimal solutions in seconds on fifty artificial landscapes

Oldenhuis (2009). Test functions for global optimization algorithms. Matlab



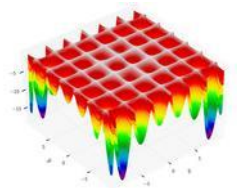
$$f(x, y) = -20 \exp\left(-0.2\sqrt{0.5(x^2 + y^2)}\right) - \exp\left(0.5(\cos(2\pi x) + \cos(2\pi y))\right) + 20 + \epsilon.$$

gap (%) < 10^{-6}



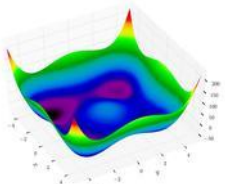
$$f(x, y) = -(y + 47) \sin\left(\sqrt{\left|y + \frac{x}{2} + 47\right|}\right) - x \sin\left(\sqrt{|x - (y + 47)|}\right).$$

gap (%) < 10^{-4}



$$f(x, y) = -\left|\sin(x) \cos(y) \exp\left(\left|1 - \frac{\sqrt{x^2 + y^2}}{\pi}\right|\right)\right|.$$

gap (%) < 10^{-4}



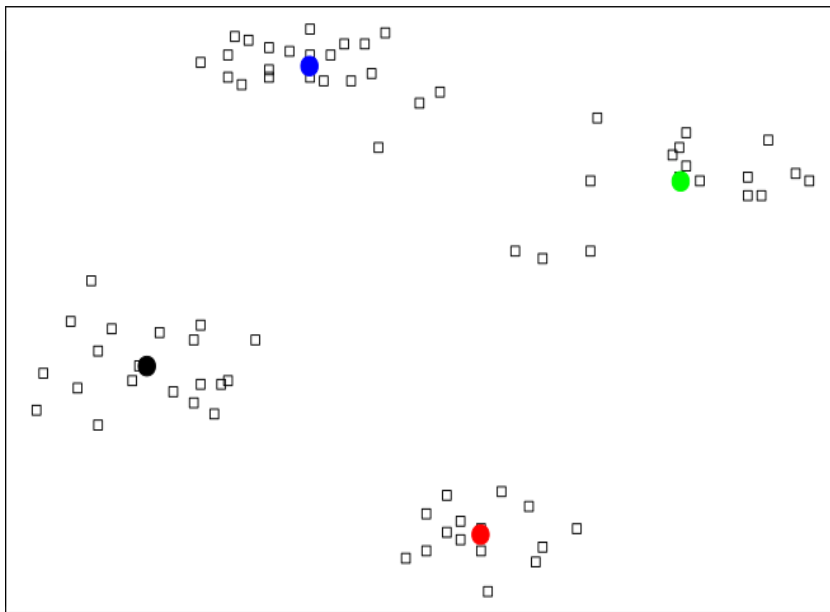
$$f(\mathbf{x}) = \frac{\sum_{i=1}^n x_i^4 - 16x_i^2 + 5x_i}{2}, \quad n = 10 \rightarrow 10000$$

gap (%) < $10^{-6} \rightarrow 10^{-1}$

Constrained non-convex optimisation

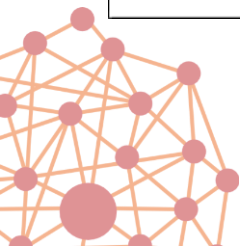
K-means

- Machine learning problem
- Quadratic, NP-hard
- Solutions in 300 sec



Instance	k	OPT*	LS 4.0	GAP
ruspini	2	89337	89337,9	0,00%
	3	51063,4	51063,5	0,00%
	4	12881	12881,1	0,00%
	5	10126,7	10126,8	0,00%
	6	8575,41	8670,86	1,11%
	7	7126,2	7159,13	0,46%
	8	6149,64	6158,26	0,14%
	9	5181,64	5277,11	1,84%
	10	4446,28	4856,98	9,24%
	iris	2	152,348	152,369
3		78,8514	78,9412	0,11%
4		57,2285	57,3556	0,22%
5		46,4462	46,5363	0,19%
6		39,04	41,7964	7,06%
7		34,2982	34,6489	1,02%
8		29,9889	30,3029	1,05%
9		27,7861	28,0667	1,01%
10		25,834	26,0521	0,84%
glass		20	114,646	120,048
	30	63,2478	74,1251	17,20%
	40	39,4983	58,3912	47,83%
	50	26,7675	52,4679	96,01%

*[Aloise et al. 2012]



Mixed-variable optimization

Hydro valleys optimization (KEPCO, Japon)

- 4 hydroelectric barrages, from 2 to 6 pumps per barrage
 - 30 thermal production units
 - Water inputs and electricity prices variable over time
 - Long-term horizon: **8000 time steps**
- Large-scale, strongly nonlinear, mixed-variable dynamic system, with hard coupling constraints (**1 million of decisions**)

Cplex, Xpress, Gurobi: no solution after 3 hours

LocalSolver: quality solution in **one minute**



Toward an “all-in-one” solver

One solver to tackle all kinds of problems

- Discrete, numerical, or mixed-variable optimization
- From small-scale to large-scale problems
- Best effort to prove infeasibility or optimality
- Able to scale heuristically faced with large problems

One solver offering the best of all optimization techniques

- Local and direct search
- Constraint propagation and inference
- Linear and mixed-integer programming
- Nonlinear programming (convex and non-convex)
- Dynamic programming
- Specific algorithms: paths, trees, flows, matchings, etc.

